EventGenerator

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Progress...

- * The flux files have been modified so they are "compatible" with EventGenerator (meaning units = $v/cm^2/10^{20}POT/E_{(MeV)}$)
- * Modify the python script to run only GENIE (removed everything else)
- * Now: Need to understand better what the code does (not easy since there is no documentation (is this true?)). Especially hard to see what GENIE does...

Questions:

* Poes GENIE know which cross-section to use (may be from gdml file that tells which target?)



Inputs when using histograms from a flux file

```
- used
in the .py file:
                                                                                - may be used?
# Maximum number of events to do.
process.maxEvents = genie.untracked.PSet(
  input = genie.untracked.int32(1)
process.geniegen = genie.EPProducer(
  "GENIEGen".
  FluxType
               =genie.string("histogram"), #histogram, ntuple, or simplentuple
              =genie.string("/uboone/app/users/guenette/Flux_files/april07_baseline_rgen610.6_flux_8gev_GENIE.root"),
  FluxFile
#name of file with flux histos
  BeamName
                 =genie.string("booster"),
                                             #numi or booster at this point - really for bookkeeping
  TopVolume
                =genie.string("volTPC"),
                                          #volume in which to produce interactions
              =genie.double(40.),
                                       #A of target nucleus...on average
  TargetA
                                       #set!= 0 to get n events per spill
  EventsPerSpill =qenie.double(0).
                =genie.double(6.e20), #should be obvious
  POTPerSpill
                                   #in GEV
                  =qenie.double(2.),
  MonoEnergy
                 =qenie.vdouble(0.25, 0., 0.), #center of the beam in cm relative to detector coordinate origin, in meters for
  BeamCenter
GENIE
  BeamDirection
                 =genie.vdouble(0., 0., 1.), #all in the z direction
                 =genie.double(3.), #in meters for GENIE
  BeamRadius
  Surrounding Mass = genie.double(0.0),
                                           #mass surrounding the detector to use
                                            #in ns - 10000 means the spill appears 10 us into the readout window
  GlobalTimeOffset =genie.double(10000.),
  RandomTimeOffset = genie.double(10000.),
                                              #length of spill in ns
  ZCutOff =genie.double(0.), #ignore any interactions with z > than this value
  GenFlavors =genie.vint32(12, 14, -12, -14), #pdg codes of neutrino flavors to make
```

Questions about the inputs

- When generating events from histos: Do we care about the maximum number of events to generate?
- Or is this a relation between total POT and number of events/POT?
- Where is duration (or number of spills) of the run defined (in relation to POTperSpill)
- Is the Beam direction/radius included in gdml file? If yes which one over-rule?